












SESSIONS AND LIVE DEMOS

9:30-10:00
10:00-11:00
11:00-11:30

6 SEPT 2017					
OPENING CEREMONY					
OPENING KEYNOTE: Making a Modern Studio Great by Kevin Baillie - Atomic Fiction Room 510A, C					
COFFEE BREAK (30 MINUTES) sponsored by  FRAMESTORE Business Lounge Room 512D, C, H / Expo Zone					
ROOM 510A, C	ROOM 510B	ROOM 510D 	ROOM 512A, E MELS	ROOM 512B, F	EXPO LIVE DEMOS
War of the Planet of the Apes Dan Lemmon - Weta Digital	The Goal and the Obstacle: How the Human Struggle Resonates in Animation Chris Kirshbaum - Cinesite	PANEL: The Future of VFX Moderator: Wayne Brinton - Atomic Fiction, Marc Sadeghi - Atomic Fiction, Glenn Derry - Fox VFX Lab, Jordan Soles - Rodeo FX	PANEL: VFX Producers BCTQ	Have a Date with Clarisse Eric Smith - Isotropix Sponsored Session by Scalar	Ariane's Sky (Isart Digital) Moderator: Guillaume Charrin, Andreia Silva and Quentin Delobel, Amer Abourizk, Dorian Bougard, Florian Mignet, Roy Tariaffe, and Victor Jeanneret
LUNCH (1 HOUR) sponsored by  FIRMA Business Lounge Room 512D, C, H					
Ballerina, the Creative Process Laurence Vacher, Benoit Blouin and Ted Ty - L'Atelier Animation	Enabling Storytelling with Modern Tools Glenn Derry - Fox VFX Lab	PANEL: All the Recruiter's Secrets in VFX Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Christina Zervos - MPC, Carl Walters - Atomic Fiction, Amy Smith - Framestore, Jennifer Elena - Rodeo FX, Caroline Boucher - Double Negative	The Blood Brothers Jean-François Ferland and Maxime Lapointe - Alchemy 24, Carlo Harrietha and Jean-Mathieu Bérubé - The Blood Brothers	Building Dynamics Systems in Houdini Jeff Wagner - SideFX Sponsored Session by SideFX 14:00 - Moving Animation around Houdini Guillaume Laferrière - SideFX Sponsored Session by SideFX	Markerless Facial Motion Capture with Dynamixyz Performer Gaspard Breton & Olivier Aubault - Dynamixyz
COFFEE BREAK (30 MINUTES) Business Lounge Room 512D, C, H				14:30 - Houdini Use in Valerian Dominik Kirouac - Rodeo FX Pierre Rousseau - Rodeo FX Sponsored Session by SideFX	The Landscape of the VFX in the Philippines Dave Yu - Mothership
Managing the Hologram of Ghost in the Shell Damien Fagnou - MPC	The Mummy: Lighting in FX Driven Show Albert Szostkiewicz - Double Negative	PANEL: All the Recruiter's Secrets in Animation Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Barbara Pieuchot - L'Atelier Animation, Talia Vitaniotis - On Animation, Amélie Brouillard - Squeeze, Marta Marks - Reel FX	The Interactive Audio Workstation Martin Dufour - Audiokinetic	15:30 - Creating Procedural Geometry And Procedural Assets Jeff Wagner Sponsored Session by SideFX	
BOOTH CRAWL (16:00 to 18:00) sponsored by  ATOMIC FICTION					
Beauty and the Beast: the Magic of the Household Staff Adrien Saint-Girons - Framestore	Pirates of the Caribbean Rudy Grossman - Atomic Fiction	Color Management in VFX: Understanding the Color Spaces François Lord - Rodeo FX	Unity for Filmmaking and Storytelling. See the Power of a Parallel Creative Pipeline Adam Myhill - Unity	Foundry Presents Nuke 11.0 and Post Production in the Cloud Terry Riyasat - Foundry Sponsored Session by Foundry	
VIP COCKTAIL sponsored by MELS					
7 SEPT 2017					
KEYNOTE: Rodeo FX & Valerian and the City of a Thousand Planets by Quentin Marmier- ILM, Jean-Sébastien Guillemette, Olivier Martin, Alexandre Ménard - Rodeo FX, Joseph Kasparian - Hybride Room 510A, C					
ROOM 510A, C	ROOM 510B	ROOM 510D 	ROOM 512A, E MELS	ROOM 512B, F	
	Double Negative's Surfacing Pipeline: a Matter of Substance? Zoe Cranley - Double Negative, Wes McDermott - Allegorithmic	Virtual Production - Realizing the World of Warcraft Brett Ineson - Animatrik		Multi-Platform Rendering Workflows with V-RAY TBC - Chaos Group	
COFFEE BREAK (30 MINUTES) sponsored by  FRAMESTORE Business Lounge Room 512D, C, H / Expo Zone					
Explosive Races and Car Chases Pixomondo on the Fate of The Furious Mahmoud Rahnama - Pixomondo	Dynamic Figures - Drawing from Bodies in Motion Scott Eaton	From Big Picture to Small Keys Guillaume Charrin - Ludia	Rigging Approach at Squeeze: Overcome Production Challenges Renaud Lessard Larouche - Squeeze	Making Zafari, the First Animated TV Show Made with Unreal Engine Peter Skovsbo and Pierre Blaizeau - Digital Dimension	
LUNCH (1 HOUR) sponsored by  FIRMA Business Lounge Room 512D, C, H					
Creating Arrival's Alien Philippe Théroux - Hybride	Sgt. Stubby: An American Hero Emmanuel Laurent, Laurent Rodon, Crystal W. Trawick, Philippe Zerounian, Marc-André Baron - Mikros	PANEL: Women in VFX Moderator: Natasia Schumacher - Atomic Fiction, Zoe Cranley - Double Negative, Gaëlle Bossis - MPC, Evelyne Leblond - Rodeo FX, Lucy Killick - Framestore	Technical Innovation, an Indie Studio, and Two Animated Shorts Emily Paige - E'D Films	Scalar Decisions Presents: Advance Planning for Studio Production - Compute, Security & Vulnerability Must Haves Neil Bunn - Scalar Sponsored Session by Scalar	
COFFEE BREAK (30 MINUTES) Business Lounge Room 512D, C, H					
Cinesite's Visual Effects for Starz Modern Classic, "American Gods" Aymeric Perceval - Cinesite	The VFX in Game of Thrones Thomas Montminy Brodeur - Rodeo FX	Innovation in VFX Laurent Taillefer - Atomic Fiction	Immersive Narrativity for VR and Fulldome Yan Breuleux - NAD-UQAC	Sketch-2-Screen Bringing Stranger Things & Mist to Life Michael Pecchia and Matt Millard - Aaron Simms Creative Sponsored Session by Chaos Group	
BOOTH CRAWL (16:00 to 18:00) sponsored by  ATOMIC FICTION					
CLOSING KEYNOTE: Alien Invades Montreal!! by Todd Isroelit - Fox, Ferran Domenech - MPC, Christian Kaestner - Framestore and Rudy Grossman - Atomic Fiction Room 510A, C					
WRAP-UP / OFFICIAL PARTY sponsored by  ATOMIC FICTION					