

SESSIONS AND LIVE DEMOS

			0 35	PT 2017		
9:30-10:00	OPENING CEREMONY OPENING KEYNOTE: Changing Tools and Technology by Kevin Baillie - Atomic Fiction Room 510A, C COFFEE BREAK (30 MINUTES) sponsored by FRAMESTORE Business Lounge Room 512D, C, H / Expo Zone					
10:00-11:00						
11:00-11:30						
	ROOM 510A, C	ROOM 510B	ROOM 510D	ROOM 512A, E MELS	ROOM 512B, F	EXPO LIVE DEMOS
11:30-12:30	War of the Planet of the Apes Dan Lemmon - Weta Digital	The Goal and the Obstacle: How the Human Struggle Resonates in Animation Chris Kirshbaum - Cinesite	PANEL: The Future of VFX Moderator: Wayne Brinton - Atomic Fiction, Marc Sadeghi - Atomic Fiction, Glenn Derry - Fox VFX Lab, Jordan Sole - Rodeo FX	PANEL: VFX Producers BCTQ	Have a Date with Clarisse Eric Smith - Isotropix Sponsored Session by Scalar	Ariane's Sky (Isart Digital) Moderato Guillaume Charrin, Quentin Delobel, Florian Mignet, Andre Santos
12:30-13:30			LUNCH (1 HOUR) sponsored by	IRMA Forting Business Lounge Room 5	512D, C, H	
13:30-14:30	Ballerina, the Creative Process Laurence Vacher, Benoit Blouin and Ted Ty - L'Atelier Animation	Enabling Storytelling with Modern Tools Glenn Derry - Fox VFX Lab	PANEL: All the Recruiter's Secrets in VFX Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Christina Zervos - MPC, Carl Walters - Atomic Fiction, Amy Smith - Framestore, Jennifer Elena - Rodeo FX,	The Blood Brothers Jean-François Ferland and Maxime Lapointe - Alchemy 24, Carlo Harrietha and Jean-Mathieu Bérubé - The Blood Brothers	Building Dynamics Systems in Houdini Jeff Wagner - SideFX Sponsored Session by SideFX 14:00 - Moving Animation around Houdini Guillaume Laferrière - SideFX	Markerless Facial Motion Capture with Dynamixyz Performer Gaspard Breton & Olivier Aubault - Dynamixyz
			Caroline Boucher - Double Negative		Sponsored Session by SideFX	
14:30-15:00		COFFEE BRE	AK (30 MINUTES) Business Lounge F	Room 512D, C, H	14:30 - Houdini Use in Valerian	
15:00-16:00	Managing the Hologram of Ghost in the Shell Damien Fagnou - MPC	n the Shell Driven Show	PANEL: All the Recruiter's Secrets in Animation Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Barbara Pieuchot - L'Atelier Animation, Talia Vitaniotis - On Animation, Amélie Brouillard - Squeeze, Marta Marks - Reel FX	The Interactive Audio Workstation Martin Dufour - Audiokinetic	Sponsored Session by SideFX Philippines Dave Yu - Mo	The Landscape of the VFX in the Philippines Dave Yu - Mothership
					15:30 - Creating Procedural Geometry And Procedural Assets Jeff Wagner Sponsored Session by SideFX	
16:00-16:30	BOOTH CRAWL (16:00 to 18:00) sponsored by ATOMIS ACTION					
16:30-17:30	Beauty and the Beast: the Magic of the Household Staff Adrien Saint-Girons - Framestore	Pirates of the Caribbean Rudy Grossman - Atomic Fiction	Color Management in VFX: Understanding the Color Spaces François Lord - Rodeo FX	Unity for Filmmaking and Storytelling. See the Power of a Parallel Creative Pipeline Adam Myhill - Unity	Foundry Presents Nuke 11.0 and Post Production in the Cloud Terry Riyasat - Foundry Sponsored Session by Foundry	
8:00-22:00	VIP COCKTAIL sponsored by MELS					
			VII COCK	TAIL Sportsored by		
9:30-11:00		KEYNOTE: Rod	7 S	EPT 2017		
	by Quentin Marmi			EPT 2017 Thousand Planets	oride Room 510A, C	
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		er- ILM, Jean-Sébastien Guillemette	7 S leo FX & Valerian and the City of a T e, Olivier Martin, Alexandre Ménard	EPT 2017 Thousand Planets - Rodeo FX, Joseph Kasparian - Hyl		Multi-Platform Rendering Workflow with V-RAY TBC - Chaos Group
9:30-11:00		Provided the second service of the s	Poleo FX & Valerian and the City of a Te, Olivier Martin, Alexandre Ménard ROOM 510D Virtual Production - Realizing the World of Warcraft	EPT 2017 Thousand Planets - Rodeo FX, Joseph Kasparian - Hyl ROOM 512A, E MELS	ROOM 512B, F	with V-RAY TBC - Chaos
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