6 SEPT 2017

9:30-10:00	all: OPENING CEREMONY			
10:00-11:00	OPENING KEYNOTE: Changing Tools and Technology by Kevin Baillie - Atomic Fiction Room 510A,C			
11:00-11:30	COFFEE BREAK (30 MINUTES) sponsored by FRAMESTORE Business Lounge Room 512D,C,H / Expo Zone			

	ROOM 510A,C	ROOM 510B	ROOM 510D	ROOM 512A,E	ROOM 512B,F
11:30-12:30	War of the Planet of the Apes Dan Lemmon - Weta Digital	The Goal and the Obstacle: How the Human Struggle Resonates in Animation Chris Kirshbaum - Cinesite	PANEL: The Future of VFX Moderator: Wayne Brinton - Atomic Fiction, Marc Sadeghi - Atomic Fiction, Glenn Derry - Fox VFX Lab, Jordan Sole - Rodeo FX	PANEL: VFX Producers BCTQ	Have a Date with Clarisse Eric Smith - Isotropix Sponsored Session by Scalar
12:30-13:30	LUNCH (1 HOUR) sponsored by FIRMA Foreign Exchange Business Lounge Room 512D,C,H				
13:30-14:30	Ballerina, the Creative Process Laurence Vacher, Benoit Blouin and Ted Ty - L'Atelier Animation	Enabling Storytelling with Modern Tools Glenn Derry - Fox VFX Lab	PANEL: All the Recruiter's Secrets in VFX Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Christina Zervos - MPC, Carl Walters - Atomic Fiction, Amy Smith - Framestore, Jennifer Elena - Rodeo FX, Caroline Boucher - Double Negative	The Blood Brothers Jean-François Ferland and Maxime Lapointe - Alchemy 24, Carlo Harrietha and Jean-Mathieu Bérubé - The Blood Brothers	Building Dynamics Systems in Houdini Jeff Wagner - SideFX Sponsored Session by SideFX 14:00 - Moving Animation around Houdini Guillaume Laferrière - SideFX Sponsored Session by SideFX
14:30-15:00	COFFEE BREAK (30 MINUTES) Business Lounge Room 512D, C, H				14:30 - Houdini use in Valerian TBC - Rodeo FX Sponsored Session by SideFX
15:00-16:00	Managing the Hologram of Ghost in the Shell Damien Fagnou - MPC	The Mummy: Lighting in FX Driven Show Albert Szostkiewicz - Double Negative	PANEL: All the recruiter's secrets in Animation Moderator: Pierre-Luc Labbée - rhum, ressources et humains, Barbara Pieuchot - L'Atelier Animation, Talia Vitaniotis - On Animation, Amélie Brouillard - Squeeze, Marta Marks - Reel FX	The Interactive Audio Workstation Martin Dufour - Audiokinetic	15:30 - Creating Procedural Geometry And Procedural Assets Jeff Wagner Sponsored Session by Side FX
16:00-16:30	BOOTH CRAWL (16:00 to 18:00) sponsored by ATOMIC FICTION				
16:30-17:30	Beauty and the Beast: the Magic of the Household Staff Adrien Saint-Girons - Framestore	Pirates of the Caribbean Rudy Grossman - Atomic Fiction	Color Management in VFX: Understanding the Color Spaces François Lord - Rodeo FX	Unity for Filmmaking and Storytelling. See the Power of a Parallel Creative Pipeline Adam Myhill - Unity	Foundry Presents Nuke 11.0 and Post Production in the Cloud Terry Riyasat - Foundry Sponsored Session by Foundry
18:00-22:00	VIP COCKTAIL sponsored by MELS				

7 SEPT 2017

9:30-11:00	KEYNOTE: Rodeo FX & Valerian and the City of a Thousand Planets by Quentin Marmier- ILM, Manuel Gaudreau, Jean-Sébastien Guillemette, Olivier Martin, Alexandre Ménard - Rodeo FX, Joseph Kasparian - Hybride Room 510A,C			

	ROOM 510A,C	ROOM 510B	ROOM 510D	ROOM 512A,E	ROOM 512B,F
10:00-11:00		Double Negative's Surfacing Pipeline: a Matter of Substance? Zoe Cranley - Double Negative, Wes McDermott - Allegorithmic	Virtual Production - Realizing the World of Warcraft Brett Ineson - Animatrik	Dynamic Figures - Drawing from Bodies in Motion Scott Eaton	
11:00-11:30	COFFEE BREAK (30 MINUTES) sponsored by FRAMESTORE Business Lounge Room 512D,C,H / Expo Zone				
11:30-12:30	Explosive Races and Car Chases Pixomondo on The Fate of The Furious Mahmoud Rahnama - Pixomondo	Fantastic Beasts and Where to Find Them John Montefusco - Framestore	From Big Picture to Small Keys Guillaume Charrin - Ludia	Rigging Approach at Squeeze: Overcome Production Challenges Renaud Lessard Larouche - Squeeze	Making Zafari, the First Animated TV Show Made with Unreal Engine Peter Skovsbo and Pierre Blaizeau - Digital Dimension
12:30-13:30	LUNCH (1 HOUR) sponsored by FIRMA Foreign Exchange Business Lounge Room 512D,C,H				
13:30-14:30	Creating Arrival's Alien Philippe Théroux - Hybride	Sgt. Stubby: An American Hero Emmanuel Laurent, Laurent Rodon, Crystal W. Trawick, Philippe Zerounian, Marc-André Baron - Mikros	PANEL: Women in VFX Moderator: Natasia Schumacher - Atomic Fiction, Zoe Cranley - Double Negative, Gaelle Bossis - MPC, Evelyne Leblond - Rodeo FX	Technical Innovation, an Indie Studio, and Two Animated Shorts Emily Paige - E.D. Films	Scalar Decisions Presents: Advance Planning for Studio Production - Compute, Security & Vulnerability Must Haves Neil Bunn - Scalar Sponsored Session by Scalar
14:30-15:00	COFFEE BREAK (30 MINUTES) Business Lounge Room 512D, C, H				
15:00-16:00	Cinesite's Visual Effects for Starz Modern Classic, "American Gods" Aymeric Perceval - Cinesite	The VFX in Game of Thrones Thomas Montminy Brodeur - Rodeo FX	Innovation in VFX Laurent Taillefer and Wayne Brinton - Atomic Fiction	Immersive Narrativity for VR and Fulldome Yan Breuleux - NAD-UQAC	Sketch-2-Screen Bringing Stranger Things & Mist to Life Michael Pecchia and Matt Millard - Aaron Simms Creative Sponsored Session by Chaos Group
16:00-16:30	BOOTH CRAWL (16:00 to 18:00) sponsored by ATOMIC FICTION				
16:30-18:00	CLOSING KEYNOTE: Alien Invades Montreal!! by Todd Isroelit - Fox, Ferran Domenech - MPC, Christian Kaestner - Framestore and Rudy Grossman - Atomic Fiction Room 510A,C				
20:00-22:00	WRAP-UP / OFFICIAL PARTY sponsored by ATOMIC FICTION				